

---

---

# **Babel/SIDL**

## **Design by Contract: Status**

---

---

**Tammy Dahlgren**  
with  
**Tom Epperly and Gary Kumfert**  
*Center for Applied Scientific Computing*

**Common Component Architecture Working Group**

**April 10, 2003**



This work was performed under the auspices of the U.S. Department of Energy by the University of California, Lawrence Livermore National Laboratory under Contract No. W-7405-Eng-48.

**UCRL-PRES-152674**



# Overview

---

---

- **Basic Constructs**
- **Impact on Babel/SIDL**
- **Status of Phase I**
- **Benefits**
- **Future Work**

# The SIDL grammar supports optional assertion and sequencing specifications.

---

---

- Packages & Versions
- Interfaces & Classes ← *Optional specifications added here*
- Inheritance Model
- Methods ← *Optional specifications added here*
- Method Modifiers
- Intrinsic Data Types
- Parameter Modes
- And more...

# Three classic assertion mechanisms supported in the interface descriptions.

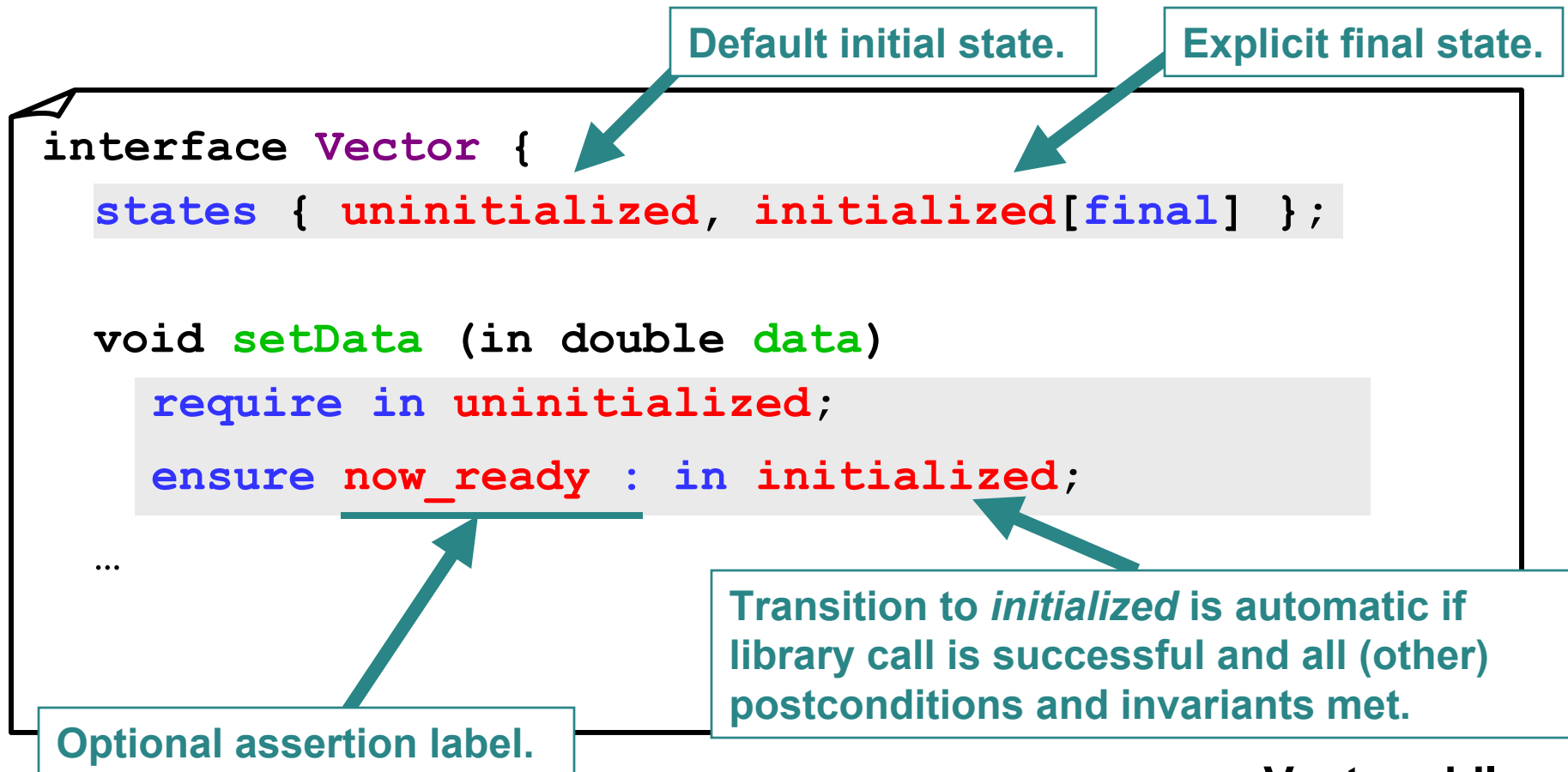
---

---

Type	Specify...
Invariant	<ul style="list-style-type: none"><li>● unchanging properties of instances of a class</li><li>● must be <b>true upon</b> instance creation and preserved by all routines <b>before and after</b> every invocation</li></ul>
Precondition	<ul style="list-style-type: none"><li>● when it is valid to invoke a method</li><li>● must be <b>true prior to</b> invocation</li></ul>
Postcondition	<ul style="list-style-type: none"><li>● effects of a method and results it will return</li><li>● must be <b>true after</b> invocation</li></ul>

Plus method call invocation sequencing!

# Method call sequencing enforcement is provided by Babel using object states.



Vector.sidl

# Pre- and post-conditions are typically used to constrain arguments and results.

Default initial state.

Explicit final state.

```
interface Vector {
  states { uninitialized, initialized[final] };
  ...
  Vector axpy (in Vector a, in Vector x)
    require in initialized; a != NULL; x != NULL;
    ensure result_not_null : result != NULL;
  double norm ()
    require object_is_initialized : in initialized;
    ensure result >= 0.0; is pure;
```


An exception is raised if either preconditions or postconditions unmet.

Attributes of instance will *not* be changed.

**Vector.sidl**

Note: Argument `a` is vector instead of scalar for illustration purposes only.

# A number of additions to the original SIDL grammar were made.

- **Clauses** states, invariant, require, require else, ensure, ensure then
  - **Conditional expressions**
    - Logical implies, or, xor, and
    - Relational ==, !=, <, <=, >=, >
    - Shift <<, >>
    - Additive +, -
    - Multiplicative \*, /, mod, rem
    - Unary +, -, ~, not, in, is
    - Postfix method call
    - Logical grouping ()
  - **Terminals** boolean, double, float, integer<sup>1</sup>, long<sup>1</sup>, character, string, identifier
  - **Literal keywords** true, false, null, result, pure
- 

# Optional object states and invariants added to classes and interfaces.

---

```
Class ::= [abstract] class name
        [extends scoped-class-name]
        [implements-all scoped-interface-name-list]
        { [ ObjectStates ] [ Invariants ]
          class-methods-list
        } [;]
```

```
Interface ::=
        interface name
        [extends scoped-interface-name-list]
        { [ ObjectStates ] [ Invariants ]
          methods-list
        } [;]
```



# Object states definition is used to specify list of valid states.

```
ObjectStates ::= states {  
    state-1 [ initial | final ]  
    [, state-2 [ initial | final ] ]  
    ...  
    [, state-n [ initial | final ] ]  
} [;]
```

Default initial state  
is first item in list.

Default final state is  
last item in list.

```
states { uninitialized, initialized[final] };
```

Explicit final state.

# Invariant definition is used to specify unchanging properties of objects.

```
Invariants ::= invariant AssertionList;
```

```
AssertionList ::= [label-1 :] AssertionExpression-1;  
                [[label-2 :] AssertionExpression-2;]  
                ...  
                [[label-n :] AssertionExpression-n;]
```

An “is pure” method must be specified elsewhere in this interface.

```
invariant { non-negative : entriesAreNonNegative () };
```

Optional assertion label  
for debugging messages.

# Method definitions allow specification of pre- and post-conditions.

---

---

```
ClassMethod ::= [ ( abstract | final | static ) ]  
                Method
```

```
Method ::= ( void | [ copy ] Type ) name [ extension ]  
          ( [ ArgumentList ] )  
          [ local | oneway ]  
          [ throws ScopedExceptionList ]  
          [ Requires ] [ Ensures ] ;
```

```
Requires ::= require [ else ] AssertionList ;
```

```
Ensures ::= ensure [ then ] AssertionList ;
```

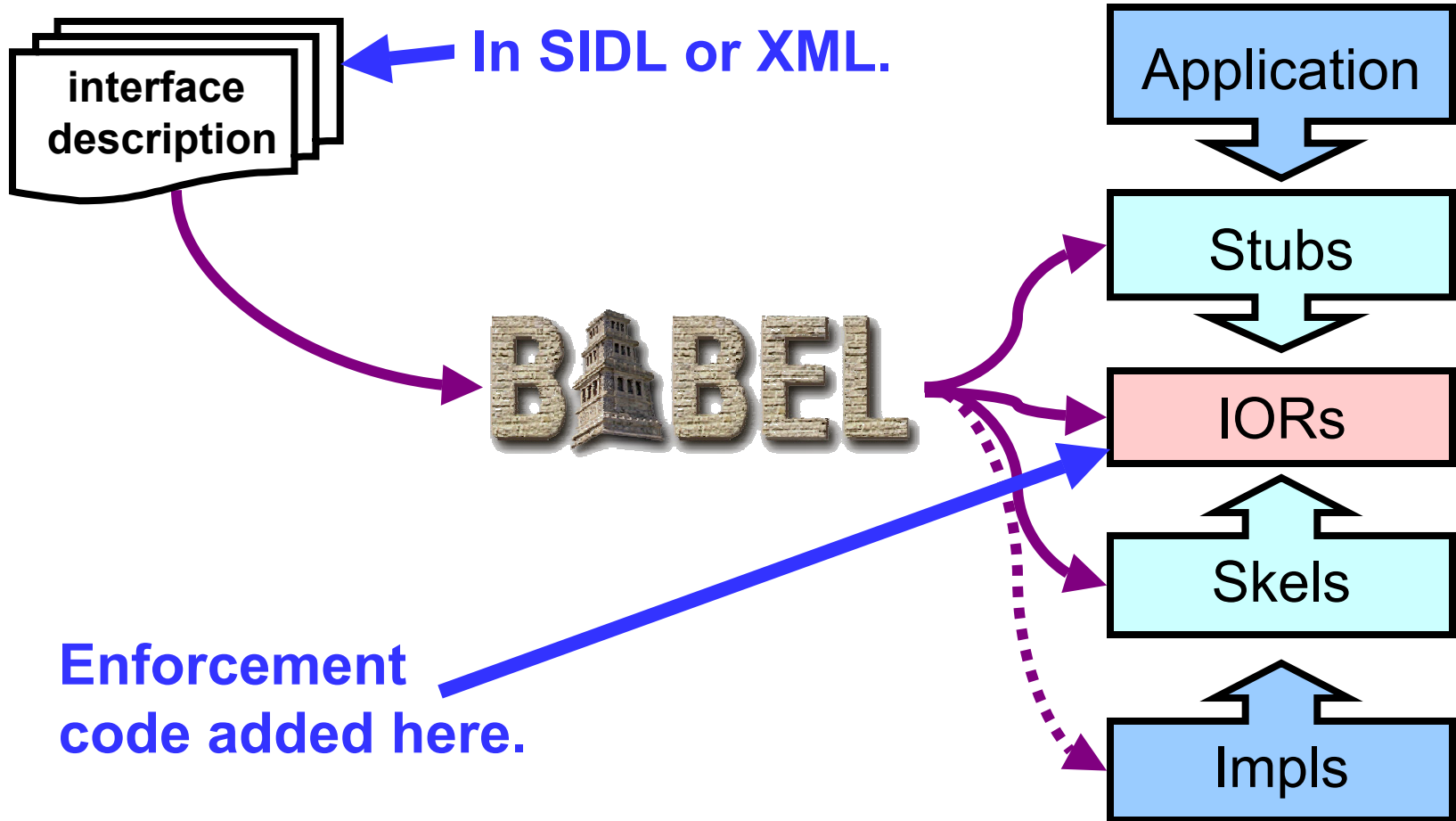
# The modifications had a significant impact on the grammar and symbol table.

---

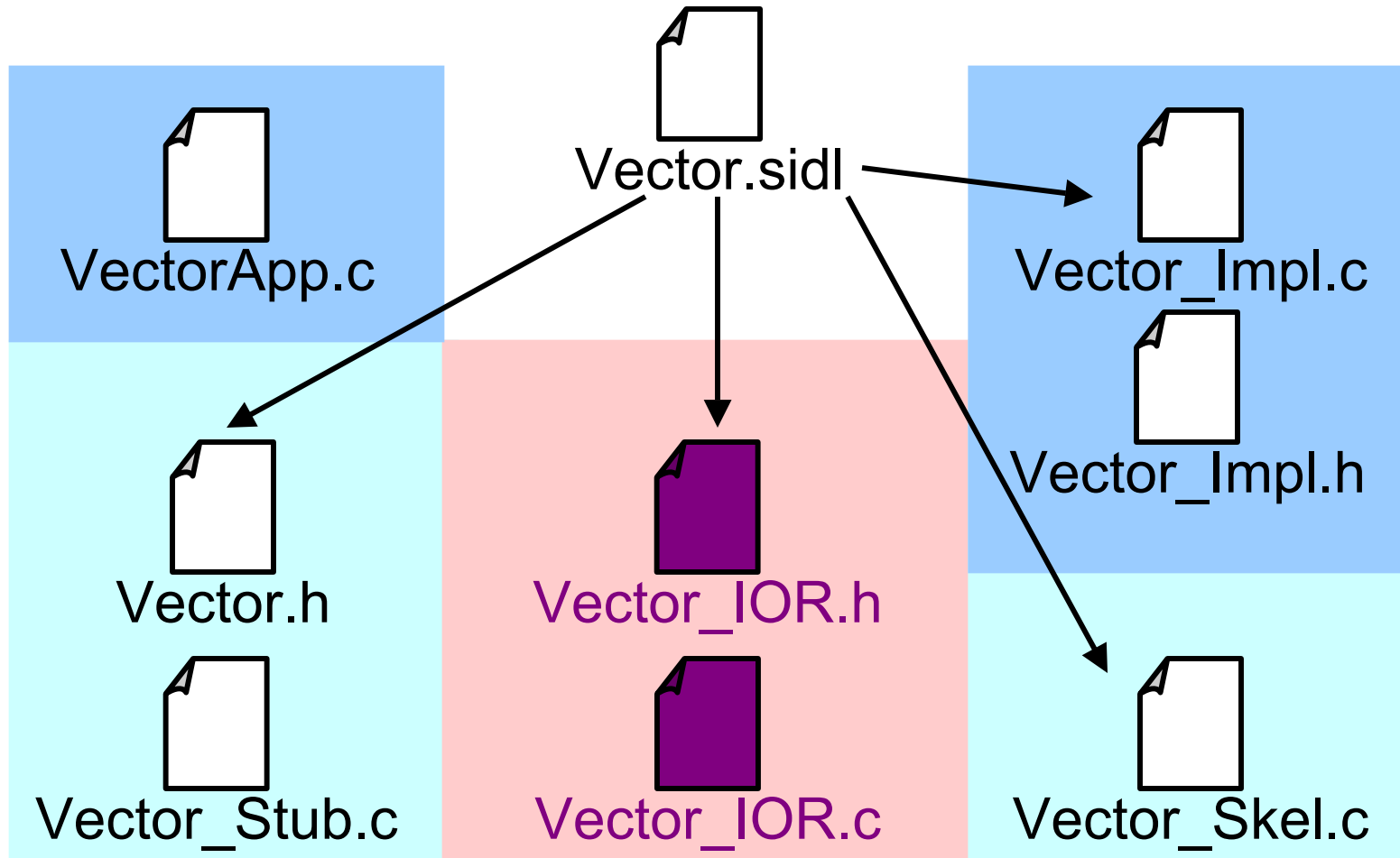
---

Area	Impact
SIDL Grammar	<ul style="list-style-type: none"><li>● Added<ul style="list-style-type: none"><li>—42 terminal symbols/lexical tokens (↑ 91%)</li><li>—21 productions (↑ 140%)</li></ul></li><li>● Modified 3 productions</li></ul>
Symbol Table	<ul style="list-style-type: none"><li>● Added 17 classes (↑ 77%)</li><li>● Modified 4 classes</li></ul>
XML DTD	<ul style="list-style-type: none"><li>● Added 5 elements (↑ 22%)</li><li>● Modified 3 elements</li></ul>

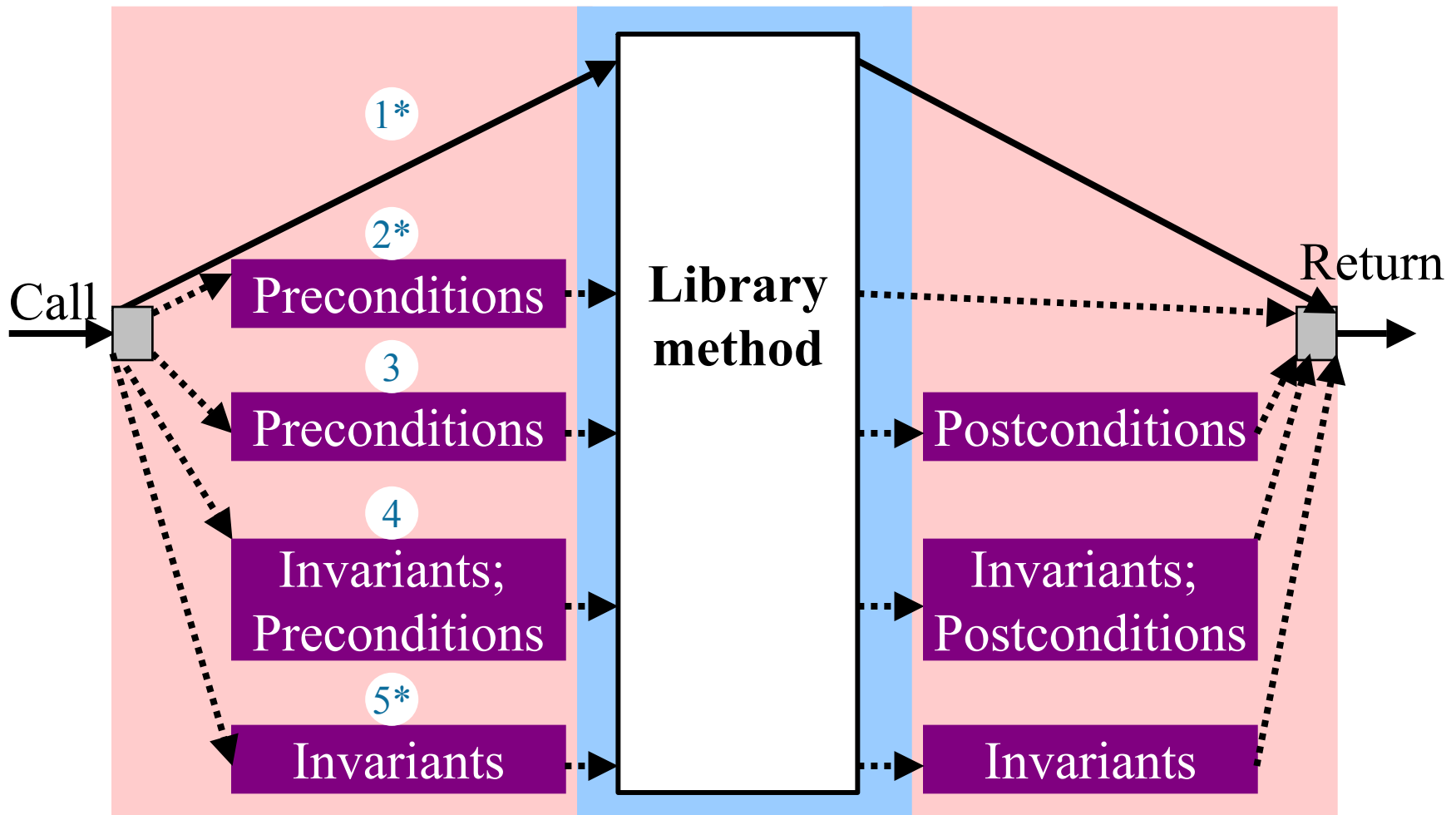
# Expanded glue code generated from enhanced interface descriptions.



# The generated checks added to the IOR files.



# Five basic execution paths available through the IOR.



\*Method call sequencing enforcement cannot be supported.

# There are still several features that need to be completed/addressed.

---

---

- **DTD/XML support**
- **Assertion enforcement options**
  - **Dynamic switching basis**
    - **Class, object, method, etc.**
  - **Assertion type combinations**
    - **Preconditions only, pre & post, invariants, etc.**
  - **Assertion expression evaluation levels**
    - **State checks only, cheap only, etc.**
- **Generated code**



# Benefits of including these contracts in Babel/SIDL include...

---

---

- **Better designs and documentation**
  - Behavior and call ordering more explicit
- **Improved debugging and reliability**
  - Runtime checking of consistency between specifications and code
  - Runtime checking of client call ordering
- **Better support for reuse**
- **Supported regardless of native support in the underlying implementation language**

# Future work focuses on adding and/or exploring additional features such as...

---

---

- **Terminals**
  - float and double complex
  - non-primitive SIDL types (e.g., arrays)
- **Operation:**                      power                       $x^y$
- **Literal keyword:**                      old
  - Pre-method state?
  - Guarded postconditions associated with superclasses  
(old precondition) implies original\_postcondition
- **Assertion exception policies**
- **Domain-specific features – to be determined**

# **An assessment of your level of interest and anticipated usefulness is needed.**

---

---

- **Is this capability of interest to you? Why or why not?**
- **Do you anticipate adopting this at some point? If so, within what context?**

**Thank You!**