
Overloaded Methods in Babel

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Agenda

- **Background**
- **SIDL Example**
- **Generated Impl Names**
- **Generated Stub Names**
- **More information**

What is method overloading?

Method overloading is the object-oriented practice of defining **more than one method** in a class with the **same name** but ***different signatures***.

Why is it useful?

Method overloading allows convenient **reuse of a method name** when the underlying implementation varies based on the arguments.

As an example, below is a snippet of SIDL associated with a simulation.

```
class Simulation {  
  void init (in InputDatabase database); Right!  
  void init[FromRestart] (in string dir, in int num,  
                           in InputDatabase database);  
  ...  
  void write[Restart] (in string filename, in int sequence_ext);  
  void write[Vis] (in string filename, in int sequence);  
}
```

Short name

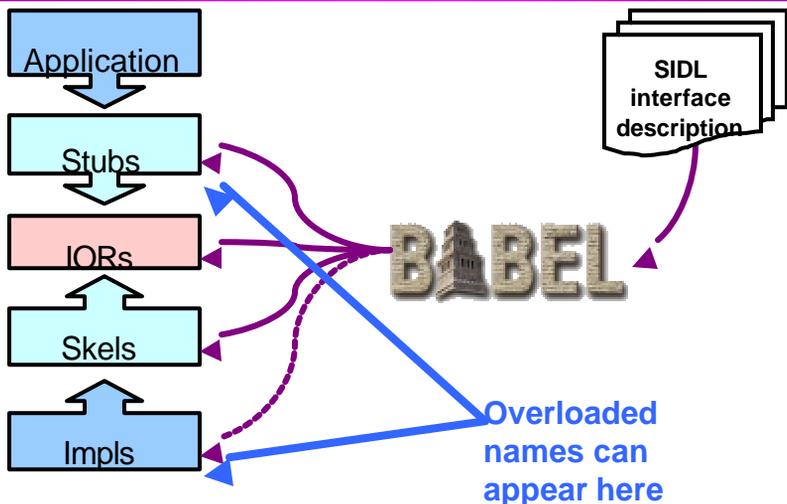
Name extension

Wrong!

Simulation.sidl

Based upon an exact match of arguments – type(s) and ordering!

Glue code can then be generated for each supported language from the SIDL file.



Generated Stub method names used by the caller depend upon language support.

Lang.	<code>init</code>	<code>init[FromRestart]</code>
C	<code>Simulation_init</code>	<code>Simulation_initFromRestart</code>
C++	<code>init</code>	<code>init</code>
Python	<code>init</code>	<code>initFromRestart</code>
F77/F90	<code>Simulation_init_f</code>	<code>Simulation_initFromRestart_f</code>
Java	<code>init</code>	<code>init</code>

Similarly, Impl method names depend upon language support.

Lang.	<code>init</code>	<code>init[FromRestart]</code>
C	<code>impl_Simulation_init</code>	<code>impl_Simulation_initFromRestart</code>
C++	<code>init</code>	<code>init</code>
Python	<code>init</code>	<code>initFromRestart</code>
F77/F90	<code>Simulation_init_impl</code>	<code>Simulation_initFromRestart_impl</code>

For more information, refer to the documentation and examples.

- **Babel User's Guide**

- Contains an example SIDL file (in section 3.4.4) that is used by the language binding chapters to illustrate how each language calls the methods.

- **Examples**

- The *regression tests' overload* subdirectory contains code for each of the supported languages.